

## THE PROGRESS TOUR

### **.ES AND REGULATIONS**

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The Mini Challenger Tour events are in a co-ed format. We operate events for children of all levels of experience with a flexible approach to event eligibility. As a guide, Team Red is aimed at players 6-8 years, Team Orange 7-9 years, Team Green 9-10 years, and Team Yellow for 10-11 years.

#### **TOURNAMENT FORMAT**

Phase I of MCT events are played in a round robin format, with players in each group battling it out for their final group positions. Players are then drawn into compass shootout draws in Phase II, where they will compete for themselves and for their teams. The events provide every competitor with a minimum of six matches over the course of the event

MATCH FORMAT Timed matches (and sets) with an easy to understand scoring system, i.e. 1, 2, 3, 4 etc.

> Players swap serves every 4 points, and do not change ends. Every point (and set) played counts towards a player's score. In the case of tied scores at the end of a given timed set or match, one additional deciding point will be played.

#### **EQUIPMENT & COURT MEASUREMENTS**

COURT MEASUREMENTS	RACKET SIZE	TENNIS BALL
		Red Ball
L: 18m x W: 6.25-8.23m Net Height: 80-91cm	53-58cm	Orange Ball
L: 23.77m x 8.23m Net Height: 91.4 cm	63-68 cm	Green Ball
L: 23.77m x 8.23m Net Height: 91.4 cm	66-73 cm	Yellow Ball



#### **RULES AND REGULATIONS**

- Players will be fully briefed at the start of each event, and placed into their 'teams' on arrival for team warm-ups prior to play commencing.
- Games are started and finished by a blow of the whistle.
- The nominated person serves for the first point from the right hand side of the court; and alternates in a left-right pattern for four points. The serve swaps every four points between players.
- When serving, the ball must not bounce before being hit. The serve can be hit either 'over-arm' or 'under-arm'.
- Serves should be hit diagonally, landing anywhere in the opposite diagonal quarter of the court.
- Players stay at the same end of the court for the entire match (or set).
- Each court will have a helper/scorer, who calls out the scores and oversee's decisions, completing a Progress Tour scoring card for each match, and returning the card to the event referee for verification at the end of each tie.
- Phase 1 will see each player compete against all other players in their group, for a specified time (ranging from 8 minutes to 36 minutes - please check with your individual event for times)
- Players scores are then tallied at the end of Phase I with players placed in their group according to total number of points won, rather than wins.
- Phase II groups players into shootout compass draws according to their group standings, and players will play out the event to conclusion in timed matches.
- Opponents in Phase I become teammates in Phase II with an emphasis placed on support, teamwork and camaraderie.
- The appropriate tennis balls should be used for all matches (see page 1).
- Prizes are awarded for the highest achieving team, shootout winners and additional parent/player awards - at the discretion of the event organiser



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### **CIRCUIT POINTS**

**TEAM B** 

Circuit points will be awarded to all players that play a complete Mini Challenger Tour event. These will count towards their standing on their regional leaderboard. Circuit points will be accumulated by each individual player until the conclusion of the circuit. The top 16 players will be invited to compete in the Mini Challenger Tour Regional Masters finals. The leaderboard can be found on the website and will be updated following the conclusion of each event.

DRAW					*****	*****	****		****	*****************	
SIZE	16	15	14	13	12	11	10	9	8	7	6
							90000	90000	00000		
<u> 1ST</u>	50	50	50	50	50	50	50	50	50	50	50
2ND	45	45	45	45	45	45	45	45	45	36	36
3RD	38	38	36	36	36	36	36	36	36	26	26
4TH	36	36	30	30	30	30	30	26	26	14	14
5TH	30	30	23	23	23	23	23	20	14	8	8
6TH	26	26	20	20	20	20	20	14	8	3	3
<i>7</i> TH	23	23	17	<b>17</b>	17	14	14	8	3	<b>818</b>	
8TH	21	21	14	14	14	8	8	3	1		
9TH	20	20	11	11	8	5	3	1			
<b>10TH</b>	17	17	8	8	5	3	1				
11TH	14	14	5	5	3	1	00-00		800	200	
<b>12TH</b>	11	11	4	3	1	80.00			8	0.00	
13TH	8	8	3	1	833		833			100	
<b>14TH</b>	5	4	1	9-33	02-00	0.200	0.50	2.33	6	8-33	
15TH	3	1			82-33	88-88	82-33		200	***	
<b>16TH</b>	1	<u> </u>	-		333			-	-	-	
SONUS	10	10	10	10	10	10	10	10	10	10	10